**Race Fees:**$5 Premium members, $10 Standard members; $15 guests

**Track**

ASCC Rally course.

**Power**

Adjustable

**Direction**

Decided on race day with the flip of a coin.

**Eligible Cars**

*Eligible Cars for Group B*

Audi Quattro – Fly, SRC, Team Slot

Lancia 037 – Fly, Ninco

Lancia Delta S4 – Scalextric, SRC

MG Metro 6R4 – Scalextric, Scaleauto, MSC

Renault R5 Turbo - Fly

Peugeot 205 Turbo 16 – SRC, Ninco, Scalextric

Opel Manta – Avant Slot

Ford RS200 – Scalextric, Scaleauto, MSC

Porsche 959 – MSC, Scaleauto

Nissan 240RS – Avant Slot

*Excluded Models*

Ferrari 288 GTO

BMW M1

Porsche 911

**Rules**

Models – any car from the Group B list.

Body – hard plastic, resin-cast or 3D printed bodies. Painted hard plastic white kits are allowed.

Interior – stock plastic or vacuum formed interiors. No cardboard cutout interiors. Vacuum formed interiors must be painted to show the driver and co-driver including their helmets, suits, and steering wheel.

Chassis – stock chassis or 3D printed. Can be reinforced. Can be sanded, the gap between the body and the chassis cannot be wider than the width of a credit card. Metal chassis are not allowed.

Wheels – cannot be smaller than 14mm. Cannot be wider than 10mm. Cannot be narrower than 8mm

Wheel Inserts - must be a good-faith effort to depict the wheels on the 1:1 race car, or at least be period correct

Tires – open choice, 12mm width maximum measured at the bulge. Tires may be glued to the rims.

Motor – any motor up to 25K

Motor Configuration – open (inline, sidewinder, anglewinder)

Drive – 2 or 4 wheel drive allowed

Axles – open

Gearing - open

Body Screws – open

Guide – open, drop guides are allowed if the model you are using came with it

Motor Wires – open

Braid – open

Axle Spacers – open

Axle Stops - open

Any set up that differs from the above rules can be presented to the series manager for approval.

**Set Up Rules**

* Wheels/Tires cannot extend beyond the body when viewed from above.
* Weight – no limits, all weights must be in the inside of the car and not visible from the outside
* Magnets – not allowed
* Chassis, motor pod, and drive gears must not contact or damage the track, braid, or timing system.
* The guide cannot extend beyond the front of the car

**Series Rules**

* Cars that start a series in one class must remain in that class for the duration of the series.
* In order to preserve the sanity of the race managers, only one entry per class is permitted per event, per member.
* Changing cars between stages is permitted.
* The driver, not the car is being scored.

**Concours Competition Rules**

* This series is meant to encourage scratch-building and kit-bashing.
* This series meant to encourage a varied field of cars just like the real Group B series.
* RTR cars are not eligible for the Concours.
* Every scratch-built car that competes in a round of the series is eligible to compete in the Concours competition.
* The Concours competition will take place after the final round.
* The Concours winner will be selected by votes cast by fans and followers on the club’s Facebook page.  The winner will be the one with the most votes.